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Subject: UNServ Mod Maps (updated)

Posted by [Duke of Nukes](#) on Sat, 22 Mar 2003 09:38:40 GMT

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well...if that's how it was meant to be...then no wonder why it wasn't finished...and did it ever occur to you that the barracks might already be dead? My point is that it's a flawed design...and trust me...I'm being nice about this...I could point out several other problems in each of your maps...but hey...it doesn't matter...I'm just not going to play them.

Whoa...did you hear that? I dont like a map...so I'm letting it slide and am just going to avoid playing it from now on...IT'S A MIRACLE...IT CAN BE DONE

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