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Subject: UNServ Mod Maps (updated)

Posted by [Duke of Nukes](#) on Sat, 22 Mar 2003 08:20:38 GMT

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O.o...banishment...didn't see what he said though

anyways...Ack...I'm sorry...but your maps allow people to snipe into the agt and such when it's still up and running...in all your studying of WOL maps...I think you neglected to realize that the agt and obelisk have a range...and the sniper rifle has a farther range....thus why they never made it so you could shoot/see the obelisk/agt and not be hit by it.

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