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Subject: More New SWMOD Screenshots

Posted by [icedog90](#) on Wed, 12 May 2004 05:31:28 GMT

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I suggest changing the plot to where they took over an imperial hanger, because why would they build a base on the deathstar? It just wouldn't make sense.

Also, you've got another problem. People can't survive in space. You'll have to make an interior for infantry to battle in, and the trench for air battle, if you were really devoted in making this level work.

Before you extract ANYTHING from our mod for you to use for your levels, just make sure you ask us first.

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