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Subject: C&C Commando : Nod Turret

Posted by [SuperFlyingEngi](#) on Wed, 12 May 2004 00:30:20 GMT

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1A is a good use of polys because you'd have to be suffering from multiple brain tumors to add more polys to a flat surface. However it is also irrelevant because how many squares do you see running around Renegade?

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