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Subject: Unit Balance

Posted by [Jorge](#) on Tue, 11 May 2004 09:58:28 GMT

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Quote:On this point: Raveshaw and PIC Syd both kill Orca/Apache in 4 shots. They have a 200m range as opposed to the Orca's 100m range. Are you going to nerf them too?

There is one huge difference. PIC Syd and Raveshaw's only have one-shot clips, doing 80 damage per shot to Aircraft, they have to reload after every shot and have a decent reload time, along with just 100m less range. Havoc/Sakura have 4 shot clips, that fire in rapid succession, with a faster reload, and they do 60 damage per shot to Aircraft from over 300m away. Stop comparing those units. One is designed to be anti-Tank, and the other Anti-Infantry.

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