Subject: C&C Commando : Nod Turret Posted by SuperFlyingEngi on Mon, 10 May 2004 21:06:54 GMT View Forum Message <> Reply to Message

Hm...see what happens when you put a texture on them.

This whole "polys don't matter" thing sounds too good to be true to me...

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums