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Subject: C&C Commando : Nod Turret

Posted by [Deactivated](#) on Fri, 07 May 2004 08:54:06 GMT

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If I take a flat plane, the least number of polys I can have is 2, now adding a extra 50 to that plane, will not add any detail, its still a flat plane...

But the thing is that it's not flat, it's a box with semirounded edges.

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