
Subject: Dedicated VIS tutorial for the Dedicated
Posted by [can16358p](#) on Wed, 05 May 2004 17:49:54 GMT
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Is it only me who doesn't understand anything from VIS tutorials, or is it this tutorial I see everywhere?

I don't know but can someone explain everything about VIS, from the beginning. I know nothing about it, except what it is.

I know VIS as something that makes the video card don't render the places not needed on the map at that place to improve performance. Is it right?

Please someone help me I want to create VIS on my maps.
