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Subject: C&C Commando : Nod Turret

Posted by [drunkill](#) on Tue, 04 May 2004 07:28:15 GMT

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yeah, great job, but those 2 holes lok weird, but i'm sure i won't notice them, coz i'll kill them 1st hehe.

Can't wait to see your tib ref, i want it to belike the one you see ingame, so it looks real, with the 2 open vats of liquid tib hehe.

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