
Subject: JFW_Follow_waypath - possible to delay?
Posted by [TnTANDY](#) on Mon, 03 May 2004 23:31:46 GMT
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Is it possible to have the JFW_Follow_waypath script delay a short while instead of the vehicle following the waypath almost instantly at the beginning of a map??
Is there a solution to this?

Thanks.

Andy
