Me and jonwil have brainstormed and I tested to find if you can animate world boxes to move, it is 100% impossible in my knowledge to animate them to move. Making them move is a big hassle as making the SAM behave more like a vehicle, and also, n00bs would stand on top of it to keep the SAM from popping out.

SeaManI have been online for the for most of the day on yesterday and I didn't see you online.

What time zone are you? Maybe we both have way different time zones. I'm Pacific Time Zone, GMT-08:00.