
Subject: C&C Commando: SAM Site tests successful!
Posted by [smwScott](#) on Fri, 30 Apr 2004 18:56:30 GMT
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Sounds cool, but from the screenshot it looks as if the SAM is really just invisible. Does it really go under ground or is it always in the same place as far as hit and collision detection goes, with a little animation that pops up?
