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Subject: Game improvement: Enable rocketeers' missiles to home in?

Posted by [Deathgod](#) on Fri, 30 Apr 2004 05:24:09 GMT

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You know, last time I checked on it, if you fire a rocket and hit someone, they die from it. In C&C they weren't good vs. infantry due to the accuracy issue, which is largely negated in Ren since you control it. Thus, they can be accurate and effective vs. infantry.

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