

---

Subject: Game improvement: Enable rocketeers' missiles to home in?

Posted by [Deathgod](#) on Fri, 30 Apr 2004 04:07:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

LCG is more accurate than rockets? Since when?

I think what you mean is they hit faster, not necessarily more often. Having a nearly-instant hit instead of one that travels is a big advantage, to be sure.

I think if you're going to make one rocketeer have homing rockets, they really all should. As it is right now the only reason to buy a GDI rocket officer is if you can't afford a Gunner. That small ROF/damage/health increase is a big difference between the two, in practice.

I think making the homing rockets on alt-fire would be a good idea; someone mentioned that in one of these threads but I don't feel like looking through to find it. That way the rockets will still be useful against infantry and vehicles alike.

---