
Subject: Mammoth Tank improvements - "Making that thing worth it"
Posted by [Deathgod](#) on Thu, 29 Apr 2004 15:53:36 GMT

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No shit sherlock, we're not talking about how many people are in a server.

I'm not saying I doubt your explanation ACK, I am just curious why I only get FPS lag from flammers on shitty cards and not good ones. Is it perhaps the way ATI cards draw the flame vs Nvidia?
