Subject: Renegade Alert Ridge War Posted by Aircraftkiller on Wed, 28 Apr 2004 22:48:13 GMT

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How is real life terrain any different than dirt being randomly placed in different elevations after being carved out by the forces of nature, with rock being exposed as mountains, and trees growing in odd places?

If that's the way you want to look at it, then it's nothing more than some mountains, grass, trees, Ore Mines, and an underground river.

Sort of like real life.