
Subject: NEW UNIT: Bomb Specialist

Posted by [m1a1_abrams](#) on Wed, 28 Apr 2004 12:19:09 GMT

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I had an idea the other day that I forgot to mention. In many ways, the Dead 6 and the Black Hand collectively represent the C&C "Commando", since they're the special operations teams for GDI and Nod respectively. It might make more sense for only the Engineer classes and the Dead 6/Black Hand to have C4 explosives. Why should all the regular infantry be carrying packs of C4? Just so they can throw them on the floor at the start of the map to get cheap kills? People generally use Hotwires/Technicians exclusively to blow up buildings from the inside, so it's kind of redundant.
