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Subject: human animations

Posted by [PsycoArmy](#) on Wed, 28 Apr 2004 11:51:57 GMT

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Dude theres way to many to list, i would but too much, theres a whole set for each gun type, etc... I usually just open them all up and go through them and make them 1 by 1 than save it as the same file nameish. This didnt help so sorry.

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