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Subject: Renegade Alert Ridge War

Posted by [Aircraftkiller](#) on Wed, 28 Apr 2004 05:54:42 GMT

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Textures tile, that's what they're meant to do. All of them that we use tile seamlessly, without issue.

If they stand out, it's because they have detail. I try to avoid extremely detailed textures. Sometimes I want pine needles underneath pine trees, or else you just get grass over and over.

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