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Subject: Engineers

Posted by [KIRBY098](#) on Tue, 27 Apr 2004 17:46:26 GMT

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No way to translate an "if/then" statement to "if points =1 then credits =2"?

Sigh.

Perhaps you can use the Final Ren exploit to modify the rate of credit transfer. the code is there, you'd just have to change it to meet your condition.

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