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Subject: Renegade : a new Hope \*NEW SITE\*

Posted by [snipefrag](#) on Tue, 27 Apr 2004 09:40:11 GMT

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Funny how people keep announcing these big mods and they just fall threw.... Anyone else thinking of starting a mod, if it has to do with any registered trademark of anything that is copyrighted that is not owned by the company in question which game you are modding for (EA) then you will have your ass sued back to the stone age if you try to publish it.

So to recap:

- 1) Your mod will not get of the ground
- 2) To make a TC you need a LOT of commitment
- 3) You need a lot of people
- 4) You need a lot of skilled people in modelling and coding, most of who are tied up in other much more....organised projects.

Its been said before and i dont like dashing peoples dreams but please just give up, trying to keep this going is futile at best.

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