Subject: Unit Balance
Posted by Crimson on Sun, 25 Apr 2004 10:00:26 GMT

View Forum Message <> Reply to Message

The bug fixes we have scheduled right now will work on ANY server you join. As far as balance changes, we're going to need to do a LOT of brainstorming and playing with the engine to figure out the best way to deliver those changes to you. If we can do it server-side, that would be optimal.