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Subject: leveledit bugs to fix/feature ideas

Posted by [Oblivion165](#) on Tue, 20 Apr 2004 00:24:44 GMT

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yeah it was a patch, i remeber it just being a small alauncher, and it launched the program once, then it fixed it so it would do it on its own, i figured someone around here had to have it.

i cannot be any more vague.

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