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Subject: RenEvo RenGuard SSC v1.0 Features  
Posted by [snipesimo](#) on Sat, 17 Apr 2004 00:01:44 GMT

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Its coming...

[4/16/2004 7:01:42 PM] -----  
[4/16/2004 7:01:42 PM] RenGuard Server Side Client v.1.1.1567.26828  
[4/16/2004 7:01:42 PM] (c)2004 RenEvo Designs - Tom "Dante" Anderson  
[4/16/2004 7:01:42 PM] -----  
[4/16/2004 7:01:42 PM] Finding RenGuard Network  
[4/16/2004 7:01:43 PM] Connecting To RenGuard Network  
[4/16/2004 7:01:43 PM] Connected To RenGuard Network Via Port: 1881  
[4/16/2004 7:01:43 PM] LAN mode active since 4/16/2004 - 19:00:35 PM  
[4/16/2004 7:01:43 PM] Gameplay Pending  
[4/16/2004 7:01:43 PM] Map : C&C\_Field.mix  
[4/16/2004 7:01:43 PM] Time : 0.30.00  
[4/16/2004 7:01:43 PM] Fps : 31  
[4/16/2004 7:01:43 PM] GDI : 0/8 players 0 points  
[4/16/2004 7:01:43 PM] NOD : 0/8 players 0 points  
[4/16/2004 7:01:43 PM] Authorizing RenGuard Connection...

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