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Subject: scripts.dll 1.6 is almost ready

Posted by [Deactivated](#) on Thu, 15 Apr 2004 10:42:49 GMT

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Sweet..

RA\_Helipad\_Zone: I wish it would allow having more than two reloadable aircraft.

Visible persons script: Now if you get the enter and exit anims to work.. it would be great!

Ra2Ven\_VehicleFalling: I think this thing is pretty useful. No more silly cases of falling from 10 meters and the vehicle staying undamaged.

Harvester script.. perfect!

But does this work for player controlled harvesters as well?

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