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Subject: RenEvo RenGuard SSC v1.0 Features  
Posted by [Crimson](#) on Wed, 14 Apr 2004 23:09:01 GMT  
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;Allow Global Messages to be displayed in game  
AllowGlobals=false  
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I don't think this setting should be allowed, because it will cause users to miss critical system messages such as upgrade alerts which is all it's used for.

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;Kick on unkown files, i.e. they have a file that RenGuard does not recognise  
KickOnUnknown=false  
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Any server admin would be completely retarded to set this to anything but true.

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