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Subject: CnR mod plz?

Posted by [jonwil](#) on Tue, 13 Apr 2004 09:02:09 GMT

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There is a solution to the keycard issue, its possible to make a powerup (with a special script) such that it only gives the key to one team (if the other team collects it, they dont get the ability to open the door plus it will respawn on the ground)

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