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Subject: Bots?

Posted by [SencneS](#) on Thu, 20 Mar 2003 01:14:02 GMT

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That aimbot is no match for by DodgeBot. It calculates all the bullets, tanks, anything and will override your current movement to protect itself. It's kind of funny to watch you are moving forward towards a sniper the sniper shoots but you have already moved left or right.

And a tank. Since it looks for path interceptions it will stop you right in your tracks if it detects you will be squished in 3 seconds. If a tank is on your butt it will move left and right and stuff to prevent it. This is the only way you really die in the game. You can never be hit by a bullet unless it's like 30 people shooting at you. But you do suffer splash damage it's can't get away from that.

Get it [HERE](#) I was thinking about calling it SPBot (Self Preservation)

SencneS

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