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Subject: Does anyone actually care about the scripts.dll anymore?

Posted by [SomeRhino](#) on Mon, 12 Apr 2004 04:28:14 GMT

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Do you have to even ask? I bug you constantly about new scripts and fixing old ones because their potential is limitless. I can honestly say I would have left the Renegade community months and months ago if you hadn't implemented all this stuff. I'm sure many other can say the same. Can you think of any of the mods that are being currently developed working without your scripts? I didn't think so.

As far as suggestions go, I have probably asked for more scripts than anyone else here. I thought you were wanting to push 1.6 out the door quickly, so I held back on asking for some of the ones I could have used. The only one that is currently coming to mind is a death animation override for infantry (so a different animation will be played when the soldier dies). I know I have many more, so I will suggest them as I remember them.

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