Subject: Combination of scripts required Posted by jonwil on Sun, 11 Apr 2004 11:53:16 GMT

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ok.

Put JFW_Give_Points_On_Death on the "ball".

Put JFW__Zone_Send_Custom_Preset on the "goal". (you can set this one to only trigger on a certain preset)

Have that send to JFW_Custom_Destroy_Object to destroy the object.