Subject: I still...
Posted by weetbix on Fri, 09 Apr 2004 23:45:47 GMT
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I get the same error, I tried finding dilaptop's no-cd patch however to no avail.

I suffered a similar problem with another game a few months ago. The problem I believe is that when you run the game (in this case Game2.exe) the file size changes by about 35kb causing a difference between your Game2.exe and the master servers acceptable Game2.exe.

A temporary solution is that each time before you run RenGuard place a fresh Game2.exe (unzip Game.exe from zip to another directory and rename it then move/copy it in), this is what I do and it works fine after replacing Game2.exe with a fresh one.