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Subject: Issues that need to be addressed

Posted by [Breetomas](#) on Fri, 09 Apr 2004 03:34:36 GMT

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After using it, and having the primary server i play on start to use it there are some issues that need to be adressed.

1) Complete Spamming of the chat text on big servers. One host message is more then enough. 3 is going too far. All that is needed by the other players is the reason for the removal from game ([21:30] Host: [BR] fuegan68 is being kicked by RenGuard for: You need RenGuard to play on this server.)

Maybe a Page (wol) or a PM (gsa) instead of the 2 host messages that are directed at the player. All that I can see is required for this is simple checkbox's for where the server is going to report to as to which method it should use.

2) [21:30] Host: [BR] fuegan68 is being kicked by RenGuard for: You need RenGuard to play on this server.

Now, TMK The Pits does not use BR. People see this and start trying to spam commands that BR has which we dont (or have different command to) (not naming any like kick vote)

3) A player gets booted from the server... The only problem here is that they have it, have been in the game for 20 odd minutes and then it comes up with the messages and the boot. Admins and Mods of a server so there is no question about them not using it.

I think these Issues Need to be addressed. As for the beta testers? A good slaping for not picking these issues up to start with.

B

EDIT: 2 updates and no version number changed?

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