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Subject: scripts.dll 1.5.1/1.6

Posted by [jonwil](#) on Wed, 07 Apr 2004 12:45:42 GMT

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If Vloktboky has the CTF ready in time, good, it goes in.

Basicly, whatever Vloktboky has thats ready will go in.

So, Vloktboky, I need to know what scripts are likely to be done in time for 1.6.

Whats happening with your CTF stuff?

Also, NeoSaber, I need to know from you, what scripts you are working on, what will be ready for 1.6, what you plan to implement etc etc etc.

Basicly, its likely that 1.6 will be the last release for a while (basicly, its some stuff SomeRhino wants for his mod, any stuff the RenAlert team needs for the new version of their mod plus a few other bits and pieces.

The deadline of "this weekend" still applies, if I havent heard from you by then (looking at you Vloktboky and NeoSaber), no dice

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