Subject: C&C Canyon Posted by amid_tha_rubble on Wed, 07 Apr 2004 03:15:25 GMT View Forum Message <> Reply to Message

whoops, had to edit this. I'm thinking about a different canyon, as some of you have probably picked up already. but it's useful just the same.

eh...i think the best start is a gunner rush against nod's turrets if you're gdi. Get an apc to back you up, though, it's a long way back to the base, and you'll need ammo. An engineer is always handy to support you, because you're going to take fire. Sniper cover from above will KILL the enemy effectively, if all of this is done together.

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only fault: You need a coordinated team, so usually only clans will be able to pull it off.

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