
Subject: C&C Commando Development Screenshots
Posted by [Fabian](#) on Sun, 04 Apr 2004 04:28:36 GMT
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"Obviously", I didn't change anything, Agent Gibson did.

I'm making a point that whether one thing is changed or several things are changed, you are still working off of an existing game that you did not create originally. That, by definition, makes it a mod.

And for the last time, close the damn quotation mark on your siggy quote!
