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Subject: Renegade Alert Missile Silo

Posted by [Jorge](#) on Sat, 03 Apr 2004 12:01:17 GMT

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Great work!

Questions: Will the A-bomb Silo be offline when the base experiences low power? Have you changed the HP of the signal flare any, or made it faster/slower in the disarm time? Will the Animation stay the same, i.e. will there be a kind of white flash like in Red Alert? Will the Demolition Truck have this same size explosion or current .9925 explosion? Will the Missile Silo have a MCT?

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