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Subject: W3D>>Gmax Importer Help

Posted by [Spice](#) on Sat, 03 Apr 2004 04:20:05 GMT

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KujoYes i did have a problem at first. In the readme file provided in the .zip, it says that there will be a new icon in the tray.....there isnt...what i did was in RenX, go to "Customize" and click on "Customize User Interface". Then i just scrolled down the list until i found "Import a W3D file" and assigned a hotkey to it. For Ex: "Ctrl+Alt+Shift+I"

Thats exactly how to get it to work Just assign it a hotkey. I used Ctrl+I. Thanks so much to kujo of the renstation.net modding forums.

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