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Subject: How well does Blaze's anticheat work?

Posted by [v00d00](#) on Fri, 02 Apr 2004 17:06:51 GMT

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AntiCheat vx.x (the server + client side mod) is simply a packaged objects file and others.. And yeah, ppl have bypassed it easily (I won't say how as per instructions from Crimson). Renguard is much better though, and blocks all of the current cheats (and is updateable to block new ones that may develop). AntiCheat is a big pkg which was a nice temporary stop-gap, which stopped the cheaters who simply downloaded FinalRen etc that had no clue how to develop there own. (and a fine simple solution it is too, but it doesn't stop the cheat MAKERS).

RenGuard will stop the pub cheats, private ones, and others. My only word on it (as others have said before), NOTHING is 100%. Even RenGuard can be eventually bypassed, but because development of RenGuard will continue on AFTER it's release, if any are noticed and/or made public they will be stopped too.

Good work goes to both groups of ppl.. AntiCheat as a temp deterrant to cheaters before RenGuard was ready, and RenGuard as a "Final FinalRenegade" (and others)

- v00d00

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