

---

Subject: Welding Buildings

Posted by [LucefieD](#) on Thu, 01 Apr 2004 21:17:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I want to add the buildings to my ren alert map, but its becoming a pain. I've been doing it the old fashioned way, add building, and cut whole for it in map I heard something about welding the buildings into the map. Like the Ren Alert buildings come with that plane with the holes already cut in it How do i "Weld" it into my terrain?

---