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Subject: I can't find W3D Import button!

Posted by [\[sg\]theOne](#) on Wed, 19 Mar 2003 02:19:21 GMT

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Are there any other version 1.2 'bugs' a new user should know about ? I noticed last night that when I tried to move buildings it didn't move them but instead made a copy of them...Last night was my rough&tumble intro into the basic map making tools...level edit RenX/GMax etc...

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