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Subject: Renegade Alert Missile Silo

Posted by [Aircraftkiller](#) on Wed, 31 Mar 2004 23:22:59 GMT

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Not really, because the Missile Silo isn't armored very well. Without a Missile Silo, the A-Bomb Signal Flare won't spawn, and even with it operational; it only spawns every five minutes.

Furthermore, you have to make it into the enemy base to plant it, and actually defend it so it can go off.

So it's similar to the "end game beacon" crap from Renegade, just not ghey.

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