Subject: RenGuard Status Update 3/27/2004 Posted by Dan on Wed, 31 Mar 2004 21:24:07 GMT View Forum Message <> Reply to Message

Oh yar and johnwil I think there is a way to stop things like bigheads, final rene, wallhacks, etc from the server side only. Dont think there is a way to stop skins tho :-/

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