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Subject: Continued

Posted by [Aircraftkiller](#) on Wed, 31 Mar 2004 06:36:37 GMT

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Quote:I appreciate him doing this for us and getting us new maps....but how dare he put down others for creating maps on there own and attempting to make a map from scratch, when he knows how much of a long process it is.

and if you look at his self made maps...there really isnt alot to them.

It isn't that long of a process. I have every right to bash your work for being low quality horse shit if that's what I see it as being.

There's a lot more to my work that you don't even see. For being someone who can't stand those who don't look at the levels they're judging, you sure seem to contradict yourself heavily there.

Ask anyone who plays RA or most of my Renegade work. All of it has detail. I can't stand empty spaces, unlike you with your "country\_side" totally devoid of vegetation or places to hide or your "egypt\cario\terrace\tiberium pit 1, 2, 3\silent dawn\high noon and high noon 2" which have little, if anywhere, to hide.

Unless you count "tunnels," but those don't happen to be in the battlefield where tanks like to travel.

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