
Subject: Weapon Hand positions.....

Posted by [Havoc 89](#) on Tue, 30 Mar 2004 03:39:57 GMT

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hehe man i have a problem with that too. the other day i was making hand positioning for the Halo Battle Rifle for Renegade:Combat Evolved, but in the gmax file of the hands, all the vertices were not welded with the bones.

Laubie man, do u have the umm.... the gmax files of the hands? i dled them from renhelp and they didnt work.

Sorry man i cant help you.
