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Subject: Pushing the limits of the FDS

Posted by [xptek\\_disabled](#) on Tue, 30 Mar 2004 02:39:46 GMT

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Yesterday, I convinced my boss to allow me to play with one of our new Xeon servers for the day. I installed the FDS and proceeded to hook it up to our T1 line and host a 128 player server. It ran great for about 12 hours then got up to 112 players and the computer completely lost power and shut down... Twas' fun though.

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