
Subject: Initializing GameSpy Q&R ERROR
Posted by [dprophit](#) on Sun, 28 Mar 2004 10:11:52 GMT
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Initializing GameSpy Q&R
renegade: ccamera.cpp:1322: void CCameraClass::Handle_Input (): Assertion `CurrentProfile !=
__null' failed.
Application has terminated - restarting. How do I solve this?
