
Subject: LEVEL EDIT DEV PROBLEM

Posted by [kawolsky](#) on Fri, 26 Mar 2004 21:42:55 GMT

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iv had problems with LE_DEV my self, when i exported as .mix, other maps used to be affected by the changes i made to my maps e.g high jump etc... there are a few problems with le_dev, which is probably why it was never publically released by WW.....
