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Subject: Sniper Tactics...

Posted by [REMEMBERME](#) on Thu, 25 Mar 2004 15:58:05 GMT

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Wen u jump, u can aim 4 were they land, wen u duck, u MAY set yourself up for a hedshot, i dont duck, pesonally, and i find the 500 snipa to be effective in maps such as snow, glacier, and other big maps where sniper steath is effective, in a small, jam-packed tunnel action map, go with the havoc, easy to boink all high-level characters and it doesnt matter if they see your shot, also good to mix with other AOW characters because they wear downthe opponents and you finish them off, or visa-versa

its not a "n00bjet", it depends on the scenario or what you like to do, they both even each other out (the 500 and 1000)

weelll g2g,

peece evryone and d00bie,

evo

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