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Subject: Renegade Alert Ore Truck

Posted by [jonwil](#) on Thu, 25 Mar 2004 09:02:36 GMT

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will the ore scoop animate?

The scripts are there, its up to the RenAlert team to decide if they want to use them (and create the proper animation) or not

Making both player controled and regular AI harvesters animate is easy, if the team wants help with the scripts to use, let me know

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