
Subject: C&C_Egypt

Posted by [maytridy](#) on Wed, 24 Mar 2004 01:49:17 GMT

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Quote:I prefer fast gameplay that isn't bogged down by being unable to do anything in the early game besides use fodder soldiers to die.

In quite a few Ren Alert maps (that snow one for example) all you can do is use a soldier or cheap infantry to die.
